

**An Articulation Agreement
between
Joliet Junior College
and
The Board of Trustees of Illinois State University**

Joliet Junior College (JJC) and the Board of Trustees of Illinois State University (ISU) hereby form a cooperative relationship through this articulation agreement to better serve our public constituents, to smooth the transfer process, to minimize duplication of instruction, and to build on community college and university learning experiences. Both institutions recognize that by working together, their collective efforts are stronger than their individual efforts.

The two institutions agree to the following:

1. This articulation agreement is only appropriate for students who transfer from Joliet Junior College to the Creative Technologies Program (CTK), **Game Design Sequence**, in the Wonsook Kim College of Fine Arts at Illinois State University.
2. Illinois State University and the Creative Technologies Program will accept the following courses for direct course-to-course transfer credit as defined below:

<u>JJC course articulates for</u>	<u>Illinois State University</u>
ART 115 Intro to Ancient & Medieval Art	ART 155, Survey of Art I
ART 116 Intro to Renaissance & Baroque Art	ART 156, Survey of Art II
ENG 190 Intro to Film Study	THE 170 Intro to Film Art
GAME 207 Digital Audio for Game Design	CTK 240 Sound Design
DGTL 103 Digital Audio Production	CTK 240 Sound Design
GAME 214 Multi-Platform Game Develo	CTK 351 Game Design 1
GAME 211 Game Development	CTK 353 Intro to Game Development
GAME 232 Advanced 3D Modeling	ART 371 Digital 3D
GAME 200 Game Design	CTK Elective
GAME 202 3D Modeling	CTK Elective
GAME 203 Game Production	CTK Elective
GAME 212 Game Development II	CTK Elective
GAME 213 Role Playing Game Programming	CTK Elective

3. Joliet Junior College students who wish to transfer to the Creative Technologies Program, must meet all general Illinois State University and program criteria for admission, and generally, will be placed at the junior level. If a student has attended multiple schools, the transfer GPA must be at least 2.0 of all institutions attended using criteria from Illinois State University's Office of Admissions.
4. Acceptance into the Creative Technologies program at Illinois State University is based on each individual transfer student meeting the conditions and considerations listed for the program. As part of this agreement, Joliet Junior College students who are admitted to both Illinois State and the Creative Technologies Program, will not be required to submit a portfolio for admission purposes.
5. Students must apply in the preferred filing period for admission. For fall, the preferred filing period is August 1 to January 15; for spring, the preferred filing period is April 1 to August 1.

6. This agreement does not guarantee admission for students seeking readmission or reinstatement to Illinois State University.
7. Students who are accepted into the Creative Technologies Program Game Design sequence will be permitted to substitute eight (8) of their 11 Major Elective hours from Joliet Junior College for the CTK
8. A maximum of 70 semester hours will be accepted from Joliet Junior College toward the 120 semester hours required for graduation. Students who are accepted are responsible for completing all requirements for the B.S. degree in Creative Technologies which includes all general education or transferable substitutes such as the IAI Transferable General Education Core; and an additional Science, Mathematics, and Technology (SMT) course. An AMALI course is also required regardless of degree. A more detailed description of these requirements can be found in the Illinois State University Undergraduate Catalog.
9. Illinois State University makes this agreement in good faith and will hold places in the major for those Joliet Junior College students who are accepted and meet the conditions outlined above.
10. Relationships between JCC and ISU faculty and administration are in the spirit of cooperation and provide the basis for this agreement.
11. This agreement does not preclude either institution from making curriculum changes. However, appropriate notice must be given to personnel at the cooperating institution for review prior to any changes being made.
12. Either JCC or ISU may terminate this agreement by giving one year's advance notice to the cooperating institution's chief academic officer. All students admitted to ISU or enrolled at ISU at the time such termination becomes effective shall be permitted the opportunity to complete their degree or program upon such terms and conditions as were in effect at the time said student was admitted.
13. This agreement is effective with the 2021-2022 academic year and is subject to renewal biennially for a total period not to exceed 10 years as mutually agreed upon by both parties.
14. It is understood and agreed that neither party to this Agreement shall be legally liable for any negligent or wrongful acts, either of commission or omission, of the other, unless such liability is imposed by law and this Agreement shall not be construed as seeing to either enlarge or diminish any obligation or duty owed by one party against the other or against third parties.
15. Both parties agree to comply with all applicable federal and state nondiscrimination, equal opportunity and affirmative action laws, orders, and regulations. Neither party shall engage in unlawful discrimination or harassment against any person because of race, color, ancestry, national origin, religion, pregnancy, sexual orientation, order of protection, gender identity and expression, age, marital status, disability, genetic information, unfavorable military discharge, status as a veteran, or sex (including sexual harassment, sexual assault, domestic violence, dating violence, and stalking).
16. The relationship of each party to the other under this Agreement shall be that of independent

contractor, and no employment, partnership, or joint venture relationship shall be created by the entry into or performance of this Agreement by the parties.

17. Both parties affirm that, to the best of its knowledge, there exists no actual or potential conflict between such party's family, business, or financial interests and its obligations under this Agreement; and, in the event of a change in either of its private interests or obligations under this Agreement, and such party will raise to the other any questions regarding a possible conflict of interest which may arise as a result of such change.
18. This agreement may not be assigned by either party without the prior written consent of the other party. Such consent shall not be unreasonably withheld. The Agreement, attachments, and incorporated references shall constitute the entire agreement between the parties with respect to the content of said Agreement. This Agreement may not be amended by either party unless such amendment is mutually acceptable to both parties and is reduced to writing and signed by both parties.
19. The failure of either party to enforce any provision hereof shall not be construed as a waiver of such party's right to enforce such provisions in the future. In the event that any provision of this Agreement shall be held to be void, voidable or otherwise unenforceable, the remaining provisions, shall remain in full force and effect. This Agreement shall be governed by the laws of the State of Illinois, without regard to the conflicts of laws. Any dispute arising hereunder shall be brought only in the appropriate courts located in Illinois. This Agreement may be executed in counterparts, including by facsimile signature, each of which shall be deemed an original, and all of which together shall constitute a single instrument.
20. Any notice required hereunder shall be deemed given when delivered in person or three days (3) after being sent by first class mail to the following addresses, which may be changed by notice provided pursuant to this Agreement:

For Illinois State University:
Ms. Jody DeCremer
Wonsook Kim College of Fine Arts
Illinois State University
Campus Box 5600
Normal, IL 61790-5600

For Joliet Junior College:
Dr. Amy Gray
Vice President of Academic Affairs
Joliet Junior College
1215 Houbolt Road
Joliet, IL 60431

IN WITNESS WHEREOF, the parties hereto have executed this Agreement as of the date below.

The Board of Trustees of Illinois State University

Joliet Junior College

Aondover Tarhule signed by 9-17-21
Dr. Aondover Tarhule, Provost Date

Judy Mitchell 10/7/21
Dr. Judy Mitchell, President Date

Reviewed and Approved
as to legal form
Office of General Counsel

**Creative Technologies Program – Game Design Sequence
Transfer Guide
between
Joliet Junior College and
Illinois State University**

Joliet Junior College:

Fall Semester – First Year

Major Elective course	3 hours
ENG 190 Intro to Film Study	3 hours
ENG 101 Rhetoric	3 hours
CIS 122 Computer Info System Fundamentals	4 hours
GAME 200 Game Design	4 hours
Total:	17 hours

Spring Semester – First Year

Major Elective course	3 hours
ART 115 Intro to Ancient & Medieval Art	3 hours
GAME 202 3D Modeling	4 hours
GEOG 102 World Regional Geography	3 hours
COMM 101 Principles of Communication	3 hours
Total:	16 hours

Fall Semester – Second Year

Major Elective course	3 hours
GAME 203 Game Production	3 hours
GAME 211 Game Development	4 hours
GAME 213 Role Playing Game Programming	4 hours
Science/Math General Education course	3 hours
Total:	17 hours

Spring Semester – Second Year

GAME 212 Game Development II	3 hours
GAME 214	3 hours
GAME 232	3 hours
CIS 223 JavaScript	3 hours
GAME 207 or DGTL 103 Digital Audio for Game Design or Digital Audio Production	4 hours
Total:	16 hours

Illinois State University:

Fall Semester – Third Year

CTK 201 Basic Skills in the Digital Arts	2 hours
CTK 301 Web Design and Development	3 hours
CTK 330 Web Video	3 hours
ENG 145 Writing in the Academic Disciplines	3 hours
General Education course	3 hours
Total:	14 hours

Spring Semester – Third Year

CTK 352 Game Design II	3 hours
CTK 302 Computer Programming for Creatives	3 hours
CTK 354 User Experience Design for Games	3 hours
General Education course	3 hours
General Education course	3 hours
Total:	15 hours

Fall Semester – Fourth Year

CTK 355A01 Game Studio Capstone I	3 hours
CTK 377 Motion Graphics	3 hours
CTK 380 Selected Topics in Arts Technology	3 hours
CTK 359 Games and Society	3 hours
General Education course	3 hours
Total:	15 hours

Spring Semester – Fourth Year

CTK 355A02 Game Capstone II	3 hours
CTK 320 Programming Dynamic Media	3 hours
CTK 356 Experimental Technologies for Games	3 hours
CTK 357 Business for Games and Esports	3 hours
General Education course	3 hours
Total:	15 hours

Grand Total: 125 hours